



Analysis:

We were asked to create a character based on a given prompt, I chose „A Strange Lady”. Firstly, I started sketches of different shapes of the face and body that my character would have. I wanted to make her in a triangular shape. When I had a base of my character I started to create hair, glasses and clothes. I decided that my character will be old and she will have big goggles that will cover half of her face and wide puffy hair. I have also drawn a puffy cape to match her hair. It was difficult for me to use Photoshop as I have never created a character in this program. I like the result of the older woman with unusual clothes however, I don't like the lack of symmetry.